

# PRATIK RATHOD

VFX Artist

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<http://pratikrathod.com>

## EXPERIENCE

2009 - present

*World - Boulder, CO*

2017 - 2018

*Pawtucket, US*

2017

*California, US*

2011 - 2013

*Bangalore, India*

## EDUCATION

2014 - 2017

*Savannah, US*

2009 - 2012

*Bangalore, India*

2008 - 2009

*Bangalore, India*

## SOFTWARES

- Autodesk Maya  
- Foundry Nuke  
- Adobe Suite

- Mental Ray  
- Modo  
- Motion Builder

- V-Ray  
- Houdini  
- Unreal Engine

- RenderMan  
- Mari  
- Houdini

## SKILLS

- Lighting and Shading  
- Look development  
- Motion Media

- Animation  
- Compositing  
- Cinematography

- Photography  
- Interior/Exterior Design & Light  
- Programming (Python, MEL & VEX)

## Freelancer

### MULTIPLE CLIENTS

Currently developing 3D environments/dynamic scenes with lighting and compositing for clients, producing aerial cinematography, and staying sane in quarantine

## VFX Artist

### HASBRO

Creating VFX and Live-action integrated shots

## Lighting and Compositing Artist

### VFX LEGION

Responsible for lighting and texturing exterior scenes

## Lighting and Compositing Artist

### TECHNICOLOR

Worked on projects such as Fanboy and chum chum, Kung fu panda- legends of awesomeness, Teenage mutant ninja turtles and Barbie

## BFA Visual Effects

SAVANNAH COLLEGE OF ART AND DESIGN (SCAD)

## B.Sc in Animation

MANIPAL UNIVERSITY

## Diploma in Animation Engineering (DAE)

ARENA ANIMATION - APTECH